**Order status ProGress bar like flipkart**

HTML

<!-- start oder status Proress bar parent Div -->

<div>

<!-- For only First Div -->

<div style="height: 70px;">

<div class="bubbleDiv" id="animatedBubble{{0}}" ></div>

<div class="lineDiv" id="animatedLine{{0}}" ></div>

<div class="lineDiv0"> Ordered and Approved 0

<div style="color: gray;">Mon 28 March 2019</div>

</div>

</div>

<!-- End For only First Div -->

<div \*ngFor="let obj of Testa;let i=index" style="position: relative;

width: 100%;height: 70px;">

<div class="bubbleDiv" id="animatedBubble{{i+1}}" ></div>

<div class="bubbleDivBlinK" id="bubbleDivBlinkID" style="display: none" \*ngIf="Testa.length==i+1">

<svg class="pulse" x="0px" y="0px" width="100px" height="100px" viewBox="0 0 100 100">

<circle class="pulse-disk" cx="50" cy="50" />

<circle class="pulse-circle" cx="50" cy="50" stroke-width="2" />

<circle class="pulse-circle-2" cx="50" cy="50" stroke-width="2" />

</svg>

</div>

<div class="lineDiv" id="animatedLine{{i+1}}" \*ngIf="Testa.length != i+1"></div>

<div class="lineDiv0"> Ordered and Approved 111

<div style="color: gray;">Mon 28 March 2019</div>

</div>

</div>

</div>

<!-- End oder status Proress bar parent Div -->

<p><button (click)="myMove()">Click Me</button></p>

CSS

<style>

.bubbleDivBlinK{

position: absolute;

top: -46px;

left: -29px;

z-index: 1;

}

.bubbleDiv{

background-color: lightgray;

border-color: lightgray;

width: 10px;

height: 10px;

border-radius: 10px;

left: 16px;

position: absolute;

}

.lineDiv{

width: 2px;

position: absolute;

/\* top: 19px; \*/

left: 20px;

background: lightgray;

height: 70px;

}

.lineDiv0{

position: absolute;

left: 35px;

font-size: 14px;

}

/\* Blink or plush css for svg \*/

svg:nth-child(1) .pulse-disk {

fill: #23e25b;

}

svg:nth-child(1) .pulse-circle, svg:nth-child(1) .pulse-circle-2 {

stroke: #23e25b;

}

.pulse-circle,

.pulse-circle-2 {

transform-origin: center;

stroke-width: 2;

fill: none;

transform: translate3d(0, 0, 0);

}

.pulse-disk {

r: 6;

}

.pulse-circle {

r: 4;

animation: pulse 3s cubic-bezier(0.39, 0.54, 0.41, 1.5) infinite;

}

.pulse-circle-2 {

r: 16;

animation: pulse-2 3s cubic-bezier(0.39, 0.54, 0.41, 1.5) infinite;

}

@keyframes pulse {

0% {

r: 4;

}

50% {

r: 16;

opacity: 1;

}

99% {

opacity: 0;

}

100% {

opacity: 0;

r: 16;

}

}

@keyframes pulse-2 {

0% {

opacity: 1;

}

40% {

opacity: 0;

}

49.99% {

r: 16;

opacity: 0;

}

50% {

r: 4;

opacity: 1;

}

100% {

r: 16;

opacity: 1;

}

}

</style>

JAVASCRIPT

// ADD FUNCTION IN JS IN TS SAME

**In TS**

Testa=["a","b","c"];

myMove() {

var elem = document.getElementById("animatedLine0");

document.getElementById("animatedBubble0").style.backgroundColor = "#23e25b";

var pos = 0;

var id = setInterval(frame, 15);

function frame() {

elem.style.backgroundColor = "#23e25b";

if (pos <= 70) {

pos++;

elem.style.height = pos + "px";

elem.style.zIndex = "1";

}

if (pos > 70 && pos <= 140) {

pos++;

elem.style.height = pos + "px";

elem.style.zIndex = "1";

document.getElementById("animatedBubble1").style.backgroundColor = "#23e25b";

}

if (pos > 140 && pos <= 210) {

pos++;

elem.style.height = pos + "px";

elem.style.zIndex = "1";

document.getElementById("animatedBubble2").style.backgroundColor = "#23e25b";

}

// if (pos > 210 && pos <= 280) {

// pos++;

// elem.style.height = pos + "px";

// elem.style.zIndex = "1";

// document.getElementById("animatedBubble3").style.backgroundColor = "#23e25b";

// }

// if (pos > 280 && pos <= 500) {

// pos++;

// elem.style.height = pos + "px";

// elem.style.zIndex = "1";

// }

if (pos == 210) {

clearInterval(id);

document.getElementById("bubbleDivBlinkID").style.display = "block";

}

// else {

// pos++;

// elem.style.height = pos + "px";

// elem.style.zIndex = "1";

// }

}

}